* How to check variable’s type:
* STRING TYPE contains a “string” of letters. You (and the interpreter) can identify strings because they are enclosed in quotation marks.
* INTEGER TYPE contains numbers
* FLOAT TYPE contains numbers with a decimal point
* Cases that you will get SyntaxError from the compiler telling you that some of your variables have invalid names:  
  -If you give a variable an illegal name, you get a syntax error

-Examples:

+ 69pig = ‘something ‘ 🡪 SyntaxError

+ long@ = ‘19102k’ 🡪 SyntaxError

+ class = 543280 🡪 SyntaxError